

# Data Structures and Algorithms

## Lecture 05 – Maximum Subarray Sum Problem (Dynamic Programming & Divide and Conquer)

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# Problem Solving



Given the daily stock price changes, find the maximum subarray sum, and the corresponding buy and sell dates.

# Solution1: Brute Force

```
def max_subarray_brute_force(nums):  
    n = len(nums)  
    max_sum = float('-inf')  
  
    # 枚举起点i和终点j的所有可能子数组: [0,-], [1-], [2-] ....., 然后求解其最大值;  
    for i in range(n):  
        current_sum = 0  
        for j in range(i, n):  
            current_sum += nums[j]  
            if current_sum > max_sum:  
                max_sum = current_sum  
    return max_sum
```

# Solution2: Brute Force(optimized)

```
def max_subarray_brute_force_optimized(nums):  
    n = len(nums)  
    max_sum = float('-inf')  
    # 计算前缀和  
    prefix_sum = [0] * (n+1)  
    for i in range(1, n+1):  
        prefix_sum[i] = prefix_sum[i-1] + nums[i-1]  
  
    # 枚举所有子数组, 通过前缀和快速计算和  
    for i in range(n):  
        for j in range(i, n):  
            # 子数组nums[i..j]的和 = prefix_sum[j+1] - prefix_sum[i]  
            current_sum = prefix_sum[j+1] - prefix_sum[i]  
            if current_sum > max_sum:  
                max_sum = current_sum  
  
    return max_sum
```

# Solution3: Dynamic Programming (kadane)

```
def max_subarray_kadane(nums):  
    if not nums:  
        return 0  
  
    # 初始化  
    max_ending_here = nums[0] # 以当前元素结尾的最大子数组  
    max_so_far = nums[0]     # 全局最大子数组和  
  
    # 遍历数组  
    for i in range(1, len(nums)):  
        # 关键状态转移: 以nums[i]结尾的最大子数组和  
        # 要么是nums[i]自己, 要么是前面的最大子数组和加上nums[i]  
        max_ending_here = max(nums[i], max_ending_here + nums[i])  
        # 更新全局最大值  
        max_so_far = max(max_so_far, max_ending_here)  
    return max_so_far
```

# Solution4: Divide and Conquer

```
def divide_and_conquer(left, right):
    # 基准情况: 只有一个元素
    if left == right:
        return nums[left]
    # 计算中间位置
    mid = (left + right) // 2
    # 递归求解左右两部分
    left_max = divide_and_conquer(left, mid)
    right_max = divide_and_conquer(mid + 1, right)
    # 计算跨越中间的最大子数组和
    # 从中间向左扩展
    left_cross_max = float('-inf')
    current_sum = 0
    for i in range(mid, left - 1, -1):
        current_sum += nums[i]
        left_cross_max = max(left_cross_max, current_sum)
    # 从中间向右扩展
    right_cross_max = float('-inf')
    current_sum = 0
    for i in range(mid + 1, right + 1):
        current_sum += nums[i]
        right_cross_max = max(right_cross_max, current_sum)
    # 跨越中间的最大和
    cross_max = left_cross_max + right_cross_max
    # 返回三者中的最大值
    return max(left_max, right_max, cross_max)
```

# Extension

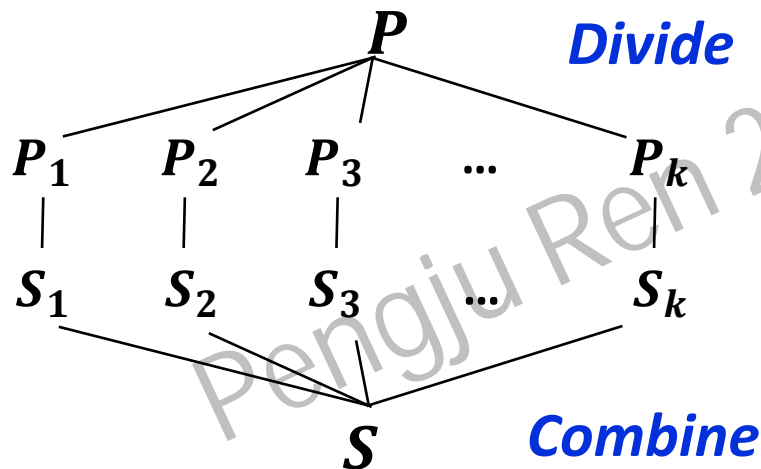
- **Question 1: Is it possible to use a parallel algorithm to accelerate the problem?**
- **Question 2: How to solve the problem if the array is circular (i.e., the beginning and end are connected)?**
- **Question 3: How to extend the maximum subarray sum problem to two dimensions (matrix)?**

# Divide and Conquer

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# What is Divide and Conquer Algorithm

A design paradigm which works by recursively breaking down a problem into *subproblems of similar type* until these become simple enough to be solved directly, then solutions to the subproblems are *combined* to give a solution to the original one



```
Div_and_Con(P)
  if (small(p)):
    return Solution(P)
  else:
    divide P into  $P_1, P_2, \dots, P_k$ 
    Div_and_Con( $P_i$ )
    Combine( $S_1, S_2, \dots, S_k$ )
```

**Example:** Binary Search, Finding Maximum/Minimum, Merge Sort, Quick Sort, Closest Pair of Points, Karatsuba & Toom-Cook, Strassen's Matrix Multiplication

# Time Complexity of Divide and Conquer

```
fib1(int n)
{
    if n<=2;
        return 1, 1;
    else
        a, b = fib1(n-1);
        return b, a+b;
}
```

$$T(n) = T(n-1) + 1$$

$$T(n) = T(n-k) + C$$

$$T(n) = T(n-k) + \log n$$

$$T(n) = T(n-k) + n$$

```
fib2(int n)
{
    if n<=2;
        return 1;
    else
        return fib(n-1)+fib(n-2);
}
```

$$T(n) = 2T(n-1) + 1$$

Decreasing Function

```
def rec_bsearch(arr, tar, lt=None, rt=None):
    if lt is None: //lt is short for left
        lt = 0
    if rt is None: //rt is short for right
        rt = len(arr) - 1
    if lt > rt:
        return -1
    mid = (lt + rt) // 2
    if arr[mid] == tar:
        return mid
    elif arr[mid] < tar:
        return rec_bsearch(arr, tar, mid + 1, rt)
    else:
        return rec_bsearch(arr, tar, lt, mid - 1)
```

$$T(n) = T(n/2) + 1$$

Dividing Function

# Example of D&C Algorithms

Recap *Merge Sorting*: **divide** the array in two halves and keep halving recursively until they become one element, **merge** halves by sorting them

```
def merge_sort(arr):
    if len(arr) <= 1:
        return arr

    mid = len(arr) // 2
    left = merge_sort(arr[:mid])
    right = merge_sort(arr[mid:])

    return merge(left, right)
```

```
def merge(left, right):
    result = []
    i = j = 0
    while i < len(left) and j < len(right):
        if left[i] <= right[j]:
            result.append(left[i])
            i += 1
        else:
            result.append(right[j])
            j += 1
    result.extend(left[i:])
    result.extend(right[j:])
    return result
```

$$T(n) = 2T(n/2) + O(n)$$



# Example of D&C Algorithms

Recap *Quick Sorting*: Selecting a *pivot element* from the array and partitioning the other elements into **two sub-arrays**, according to whether they are **<** or **>** than the pivot. Then sub-arrays are sorted recursively

$$T(n) = 2T(n/2) + O(n)$$

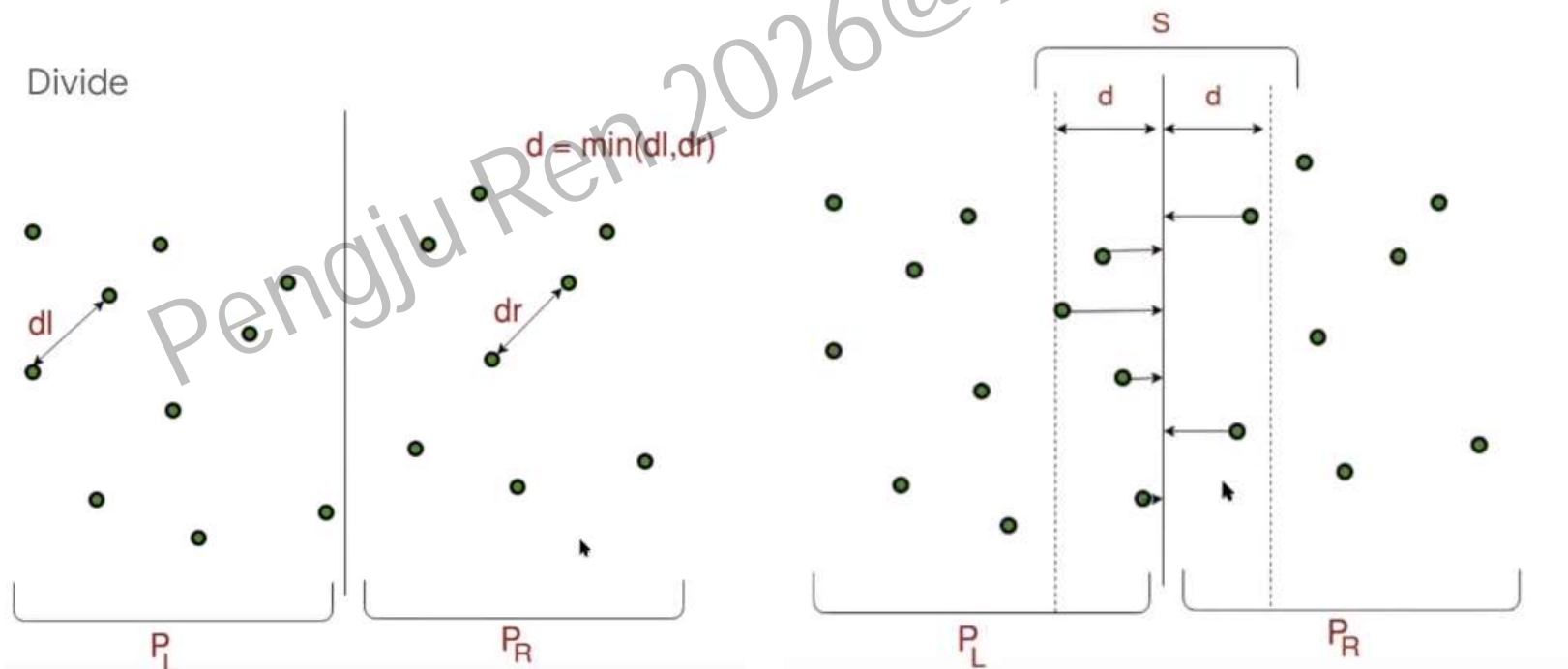
```
def quick_sort(arr):
    if len(arr) <= 1:
        return arr
    pivot = arr[len(arr)//2]
    left = [x for x in arr if x < pivot]
    middle = [x for x in arr if x == pivot]
    right = [x for x in arr if x > pivot]
    return quick_sort(left) + middle + quick_sort(right)
```

# Example of D&C Algorithms

**Closest Pair of Points**: given an array of  $n$  points in the plane, and the problem is to find out the closest pair of points

$T(n) = 2T(n/2) + O(n \log n)$  and  $T(n) = 2T(n/2) + O(n)$  (optimized)

**Divide-and-Conquer Strategy:**



# Example of D&C Algorithms

**Karatsuba Algorithm:** Given two large integers  $x$  and  $y$  with  $n$  digits, compute their product.

$$T(n) = 3T(n/2) + O(n)$$

## Divide-and-Conquer Strategy:

Split  $x$  and  $y$  into higher and lower parts:

$$x = a \cdot 10^m + b, y = c \cdot 10^m + d,$$

where  $m$  is approximately  $n/2$ . Then

$$x \cdot y = ac \cdot 10^{2m} + (ad + bc) \cdot 10^m + bd.$$

Direct computation requires *four* multiplications ( $ac, ad, bc, bd$ ).

Karatsuba only needs *three* ( $ac, bd, (a+b)(c+d)$ ):

$$ad + bc = (a + b)(c + d) - ac - bd.$$

# Example of D&C Algorithms

**Toom-Cook Algorithm:** generalizes Karatsuba by splitting each one into  $k$  parts, reducing the number of multiplications to  $2k - 1$

$$T(n) = 5T(n/3) + O(n)$$

**Divide-and-Conquer Strategy:**

$$A(x) = a_{k-1}x^{k-1} + \dots + a_0 \quad B(x) = b_{k-1}x^{k-1} + \dots + b_0$$

Taking Toom-3 for an example:

$$A(x) = a_2x^2 + a_1x^1 + a_0 \quad B(x) = b_2x^2 + b_1x^1 + b_0$$

$$\text{And the result is : } C(x) = C_4x^4 + C_3x^3 + C_2x^2 + C_1x^1 + C_0$$

This reduces the number of sub-multiplications required from the *nine* needed in a direct block decomposition to only *five* sub-multiplications

# Example of D&C Algorithms

**Strassen's Matrix Multiplication:** Given two  $n \times n$  matrices  $A$  and  $B$ , compute their product  $C = A \times B$ . The standard algorithm requires  $O(n^3)$  time.

$$T(n) = 7T(n/2) + O(n^2)$$

## Divide-and-Conquer Strategy:

Partition the matrices into  $2 \times 2$  blocks:

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}$$

$$C = \begin{pmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{pmatrix}$$

$$M_1 = (A_{11} + A_{22})(B_{11} + B_{22})$$

$$M_2 = (A_{21} + A_{22})B_{11}$$

$$M_3 = A_{11}(B_{12} - B_{22})$$

$$M_4 = A_{22}(B_{21} - B_{11})$$

$$M_5 = (A_{11} + A_{12})B_{22}$$

$$M_6 = (A_{21} - A_{11})(B_{11} + B_{12})$$

$$M_7 = (A_{12} - A_{22})(B_{21} + B_{22})$$

$$C_{11} = M_1 + M_4 - M_5 + M_7$$

$$C_{12} = M_3 + M_5$$

$$C_{21} = M_2 + M_4$$

$$C_{22} = M_1 - M_2 + M_3 + M_6$$

Requires 7 multiplications and  $O(n^2)$  additions/subtractions.

# Master Theorem

The **Master Theorem** for solving decreasing functions applies to recurrences of the form

$$T(n) = aT(n - b) + f(n) \quad \text{Let } f(n) = n^c$$

where  $a > 0$ ,  $b > 0$ , and  $f$  is asymptotically positive.

IDEA: Compare  $a$  with  $1$ .

- **CASE 1:**  $a > 1 \Rightarrow T(n) = O(a^{n/b} * f(n))$ .
- **CASE 2:**  $a = 1 \Rightarrow T(n) = O(n * f(n))$ .
- **CASE 3:**  $a < 1 \Rightarrow T(n) = O(f(n))$

# Master Theorem

The **Master Theorem** for solving dividing functions applies to recurrences of the form

$$T(n) = aT\left(\frac{n}{b}\right) + f(n) \quad \text{Let } f(n) = n^c$$

where  $a \geq 1$ ,  $b > 1$ , and  $f$  is asymptotically positive.

IDEA: Compare  $n^{\log_b a}$  with  $n^c$ .

■ **CASE 1:**  $\log_b a \gg c$

$$f(n) = O(n^{\log_b a - \epsilon}), \text{ constant } \epsilon > 0 \quad \Rightarrow T(n) = \Theta(n^{\log_b a}).$$

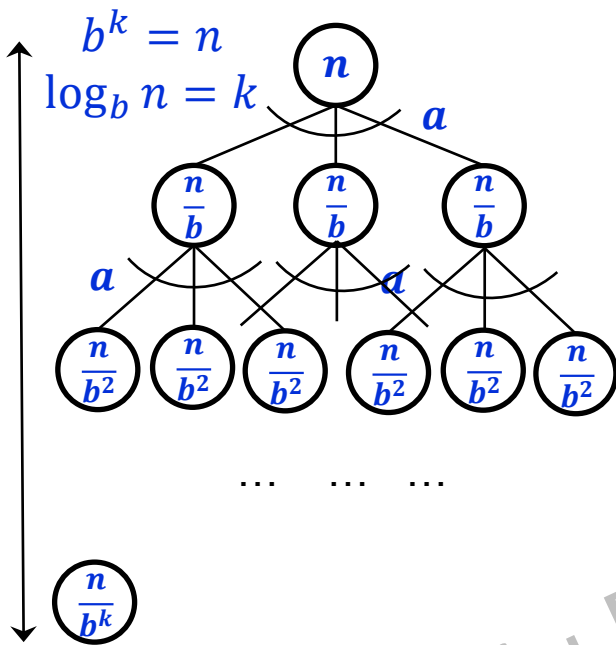
■ **CASE 2:**  $\log_b a \approx c$

$$f(n) = \Theta(n^{\log_b a} \lg^k n), \text{ constant } k \geq 0 \quad \Rightarrow T(n) = \Theta(n^{\log_b a} \log n).$$

■ **CASE 3:**  $\log_b a \ll c$

$$f(n) = \Omega(n^{\log_b a + \epsilon}), \text{ constant } \epsilon > 0 \quad \Rightarrow T(n) = \Theta(f(n)).$$

# Proven of Master Theorem



$\rightarrow f(n)$

$\rightarrow af\left(\frac{n}{b}\right)$

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

Let  $f(n) = n^c$

$$\begin{aligned} T(n) &= f(n) + af\left(\frac{n}{b}\right) + a^2f\left(\frac{n}{b^2}\right) + \dots + a^k f(1) \\ &= \sum_{i=0}^k a^i f\left(\frac{n}{b^i}\right) = \sum_{i=0}^k a^i \left(\frac{n}{b^i}\right)^c = n^c \sum_{i=0}^k \left(\frac{a}{b^c}\right)^i \end{aligned}$$

Let  $\frac{a}{b^c} = q$

$$T(n) = n^c \frac{1 - q^{k+1}}{1 - q}$$

1)  $q < 1 \Rightarrow \frac{a}{b^c} < 1 \Rightarrow a < b^c \Rightarrow c > \log_b a$

$$T(n) = n^c \frac{1}{1-q} = \alpha n^c \Rightarrow T(n) = O(n^c)$$

2)  $q = 1 \Rightarrow \frac{a}{b^c} = 1 \Rightarrow a = b^c \Rightarrow c = \log_b a$

$$\begin{aligned} T(n) &= n^c k = n^c \log_b n = n^c \frac{\log_2 n}{\log_2 b} \Rightarrow \beta n^c \log_2 n \\ &\Rightarrow T(n) = O(n^c \log_2 n) = O(n^{\log_b a} \log_2 n) \end{aligned}$$

3)  $q > 1 \Rightarrow \frac{a}{b^c} > 1 \Rightarrow a > b^c \Rightarrow c < \log_b a$

$$T(n) = n^c q^k = n^c \left(\frac{a}{b^c}\right)^{\log_b n} = n^c \frac{a^{\log_b n}}{b^{c \log_b n}}$$

$$= n^c \frac{a^{\log_b n}}{(b^{\log_b n})^c} = n^c \frac{a^{\log_b n}}{n^c} = a^{\frac{\log_a n}{\log_a b}} = a^{\log_a n \log_b n} = n^{\log_b a} \Rightarrow T(n) = O(n^{\log_b a})$$

# Master Theorem

## ■ Binary Search:

$$T(n) = T\left(\frac{n}{2}\right) + O(1) \Rightarrow O(\log_2 n)$$

## ■ Merge/Quick Sort/Closest Pair of Points:

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n) \Rightarrow O(n \log_2 n)$$

## ■ Karatsuba Algorithm: $T(n) = 3T(n/2) + O(n) \Rightarrow O(n^{\log_2 3}) = O(n^{1.585})$

## ■ Toom-Cook Algorithm: $T(n) = 5T(n/3) + O(n) \Rightarrow O(n^{\log_3 5}) = O(n^{1.465})$

## ■ Recursive Matrix Multiplication

$$T(n) = 8T\left(\frac{n}{2}\right) + n^2 \Rightarrow O(n^{\log_2 8}) = O(n^3)$$

## ■ Strassen Matrix Multiplication

$$T(n) = 7T\left(\frac{n}{2}\right) + 18\left(\frac{n}{2}\right)^2 \Rightarrow O(n^{\log_2 7}) = O(n^{2.81})$$

# Homework 4

**Given three polynomials:**

$$A(x) = a_0 + a_1x + \cdots + a_{n-1}x^{n-1},$$

$$B(x) = b_0 + b_1x + \cdots + b_{n-1}x^{n-1}$$

$$C(x) = c_0 + c_1x + \cdots + c_{n-1}x^{n-1}$$

**We want to compute their product:**

$$D(x) = A(x) \cdot B(x) \cdot C(x)$$

**try to accelerate the process using divide and conquer algorithm**

**Submission requirements:**

- 1: Description of the implementation approach
- 2: Performance test results and analysis
- 3: Difficulties encountered and solutions

**Homework naming:** HW4-Class X-stu ID-name, e.g. HW4-Class01-12345678-张三

**Submission email:** chengyuma@stu.xjtu.edu.cn

**Submission time:** 3.29 24 : 00